



DIGITAL STEPS FOR THE SOCIETAL AND POLITICAL INTEGRATION OF MOBILE EU YOUTH

NEWSLETTER PROJECT OBJECTIVES

Project Number: 101090099

www.adapt-youth.eu

PROJECT OBJECTIVES

The ADAPT initiative aims to foster a deeper understanding of the multifaceted reasons hindering active engagement of mobile EU citizens in their host countries' social and political spheres. It seeks to empower underrepresented groups, particularly disadvantaged youth, in civil society by enhancing digital skills. By adhering to the core principles of the Erasmus+ Programme Guide, ADAPT endeavors to establish an innovative network facilitating young Europeans' navigation through societal challenges, emphasizing digital literacy. Aligned with the EU Youth Goals and Strategy, ADAPT strives to amplify youth participation in democratic processes, bolstering social cohesion and civic engagement. Through collaborative efforts, ADAPT addresses the socio-economic repercussions of the COVID-19 pandemic, advocating for inclusive recovery measures that resonate with digital literacy and sustainable practices.

Embracing an ethos of inclusivity and diversity, ADAPT pledges to bridge gaps across cultural, social, and economic spectra, prioritizing accessibility for marginalized groups, including individuals with disabilities and those facing geographical or socio-economic hurdles. Inclusive design principles underpin ADAPT's strategies, ensuring equitable access to opportunities while confronting geographical, social, economic, and educational barriers head-on.

The goals of this endeavor perfectly align with those of the "European Youth Together" initiative, drawing from insights gleaned from the 'New Narrative for Europe' initiative, the EU Youth Goals, and Eurobarometer surveys regarding the priorities of young individuals. Additionally, it builds upon previous youth policy initiatives, including projects from 2018 and 2019, all aimed at fostering youth engagement in European civic life and facilitating cross-border exchanges and mobility endeavors.



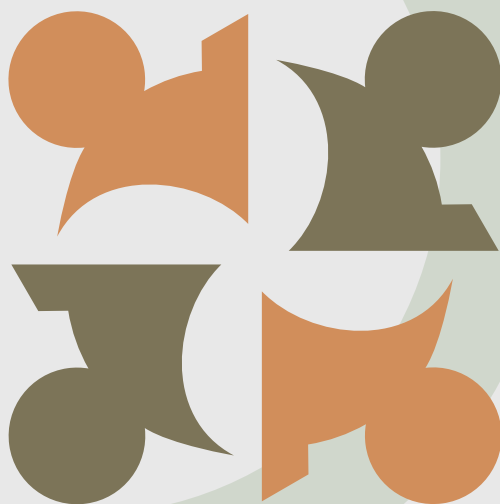


Through its endeavors, it tackles the hurdles to inclusive youth participation that have become apparent amid the COVID-19 pandemic, irrespective of youths' backgrounds or circumstances.

The entire work plan (WP) framework aligns closely with the overarching goals outlined in the EU Youth Strategy 2019-2027, focusing on the principles of 'Engage-Connect-Empower'. It draws inspiration from the New Narrative for Europe and the European Youth Goals, both of which are deeply rooted in shaping the future of Europe while intertwining actions with policy development at various levels – local, regional, national, and European.

Each WP aims to:

- Extend outreach to marginalized youth, fostering diversity and intercultural dialogue, while championing common values such as freedom, tolerance, respect for human rights, European identity, and critical thinking.
- Empower young individuals with digital skills essential for transmitting fundamental societal values, particularly to those who are harder to reach, and to mitigate the risks of violent radicalization, especially during the COVID-19 era.
- Enhance the participation of young people in democratic processes, nurturing active citizenship and facilitating engagement with decision-makers through skill enhancement in digital literacy and involvement in project development.
- Strengthen the capacity of grassroots youth sectors to engage in transnational collaboration with emphasis on inclusivity, solidarity, and sustainability, thereby fostering transnational learning and cooperation among youth and decision-makers.
- Expand the reach of existing exemplary practices beyond the traditional networks, leveraging digital platforms to maintain connectivity even in situations of remoteness, isolation, or confinement induced by the COVID-19 pandemic.
- Effectively disseminate project outcomes among participating youth organizations, paving the way for more structured partnerships, and reaching out to young individuals not affiliated with youth structures or those from disadvantaged backgrounds in an engaging and impactful manner.



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DIGITAL STEPS FOR THE SOCIETAL AND POLITICAL INTEGRATION OF MOBILE EU YOUTH

NEWSLETTER KICK-OFF MEETING

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The Kick-off Meeting held in Germany involves designing and overseeing the Evaluation Plan, generating financial, dissemination, and activity reports every six months, attending partner meetings, and preparing presentations. Additionally, it entails engaging local stakeholders and actively participating in all evaluation exercises. Each partner stands to benefit from this initiative as it reinforces their role as a central association in Europe, particularly with younger generations.

In essence, partners will engage through various means:

- Hosting face-to-face meetings dedicated to presenting the program and its benefits, aiming to encourage stronger support for the project.
- Sending expected results and solicit feedback via direct email communication.
- Organizing local events and activities.
- Utilizing communication channels to keep the public informed.

The Kick-off Meeting Report and Progress Reports entail the submission of one kick-off meeting report and three progress reports every six months, aimed at ensuring the seamless execution of the project. These reports will be compiled by the Lead partner with contributions from the consortium.

For the kick-off meeting, the host will assign responsibilities as follows:

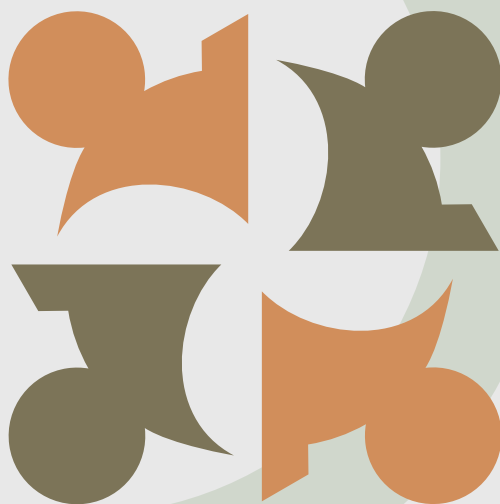
- a) One staff member will act as the project quality expert, overseeing various assigned tasks.
- b) Another staff member will manage aspects of the kick-off meeting, including logistic arrangements, agenda preparation, session management, material preparation, and minute-taking.
- c) A third staff member will facilitate the meeting, gather feedback, and evaluate participant input.

As for partners, two project managers or those responsible for project implementation will participate to discuss project steps, task distribution, and financial matters.



SNAPSHOTS FROM THE KICK-OFF MEETING





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